

SECRET//NOFORN

PROJECT SUN STREAK

WARNING NOTICE: INTELLIGENCE SOURCES AND METHODS INVOLVED

PROJECT NUMBER:	0166 (Tng)	SESSION NUMBER:	1
DATE OF SESSION:	09 APR 90	DATE OF REPORT:	10 APR 90
START:	1130	END:	1212
METHODOLOGY:	DRV	VIEWER IDENTIFIER:	052

SG1A

SG1A

1. (S/SK) MISSION: To describe the target sites [REDACTED] in Stage 3 terminology, with special attention to recording of AOLs.

2. (S/SK) VIEWER TASKING: Frontloading of "You will have a standard target for this session, but the object of the session is to declare as many AOL's, AI's, and otherwise edited-out thoughts as possible. The prevention of editing is the entire goal of this session." and encrypted coordinates for the target.

3. (S/SK) COMMENTS: No Physical Inclemencies. Stage 3 training is finished, and 052 is now waiting for Stage 4 training to begin, providing the opportunity to practice "non-scheduled" things. From the beginning of Stage 1 training, 052 has had a lot of problems with "editing" (a type of AOL which decides that some perception is AOL, or otherwise non-important, so discards it without reporting). This session was designed specifically to stress the need for the prevention of editing. Pre- and post-session discussion centered around the need to overcome editing.

4. (S/SK) EVALUATION: 3

5. (S/SK) SEARCH EVALUATION: N/A

MONITOR: 018

HANDLE VIA SKEET CHANNELS ONLY

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CLASSIFIED BY: DIA (DT)
DECLASSIFY: DADR

052

PT: none

9 April 90

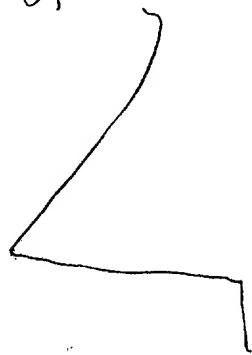
AV: none

Ft. Meade

1130

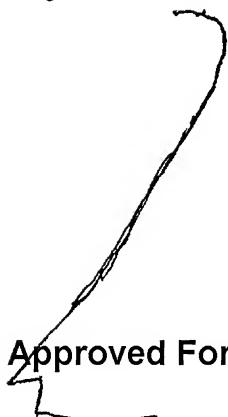
018

21 22



- ✓ A. Angle
hard
- ✓ B. Structure

21 22



page 2

A. over, down
smooth

B. —

- C A. Angle
hard
B. Structure

ACL BK
I guess I'm
still missing
something
it's almost the
same ideogram

21 22

A. flat even
hard

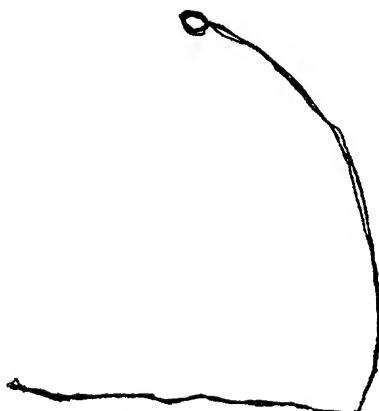
C. Land

A. Down
smooth

B. —

Adc BK
missing Water

21 22



A. Wavy across
soft.

B. Water

A. Up over, loop
smooth

✓ B. energetics

(A. Angle
hard

✓ B. Structure

52

ADC BK

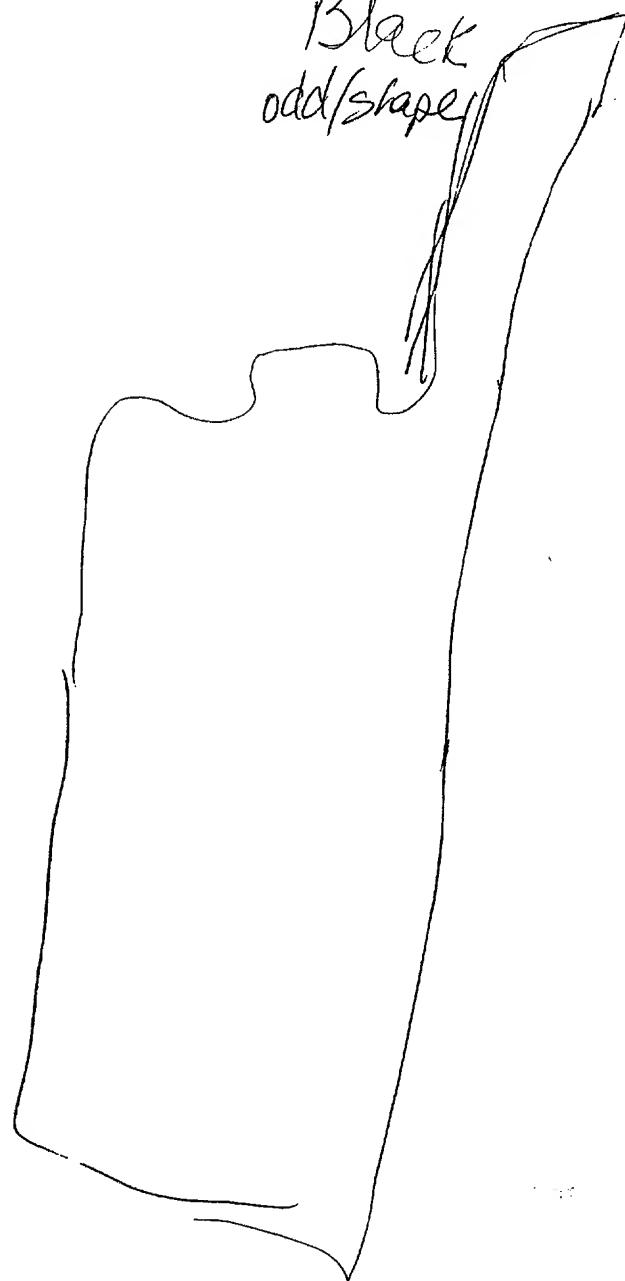
~~I~~ I am analyzing
the structure on
water as a ship.

90°

52

Blue

Black
odd/shape



Ø

AT BK

frustration -
cant draw it

green

blue
people noises

POL BK
Crowd cheering

angles
diagonal

green

Bright

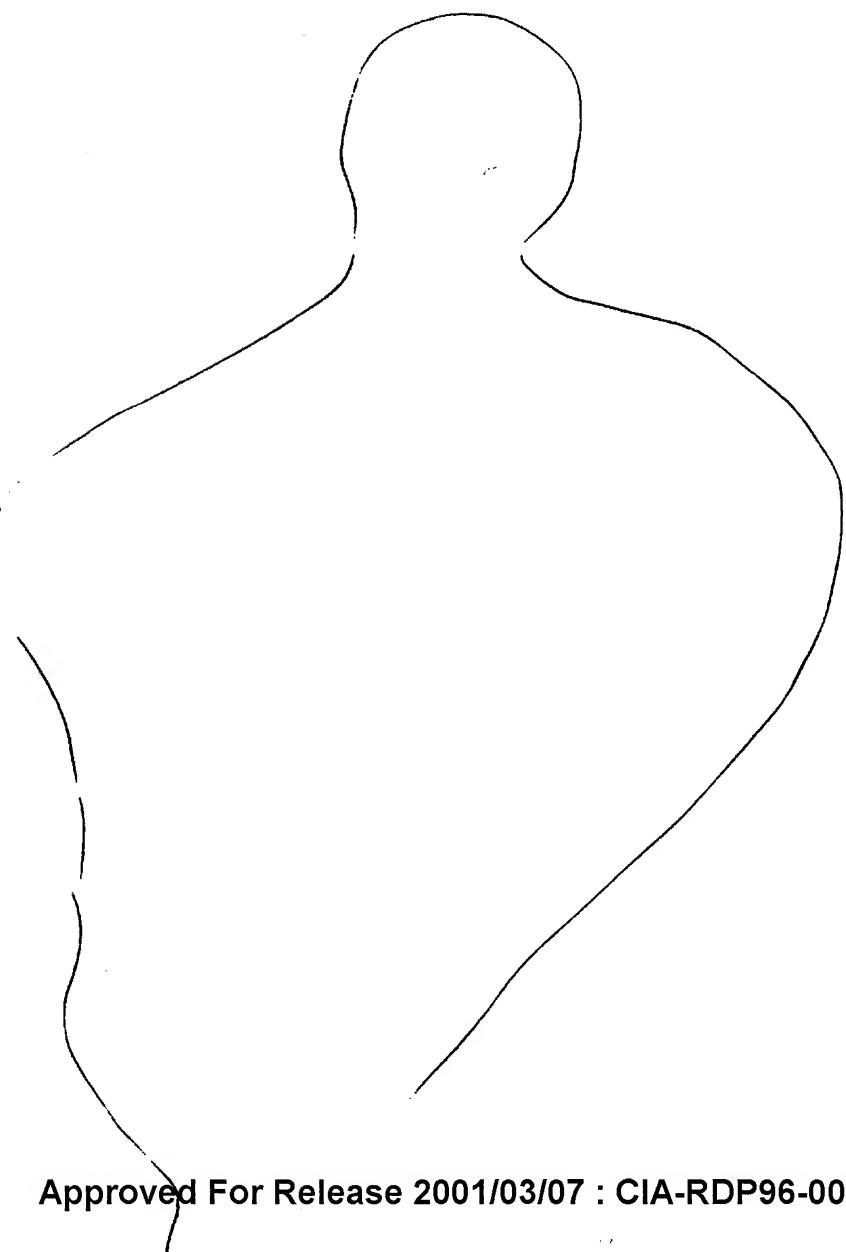
Shiny

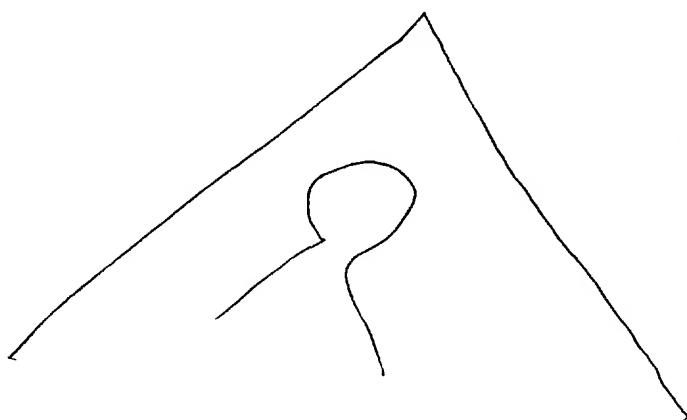
Bright

narrow

S2

Green ()





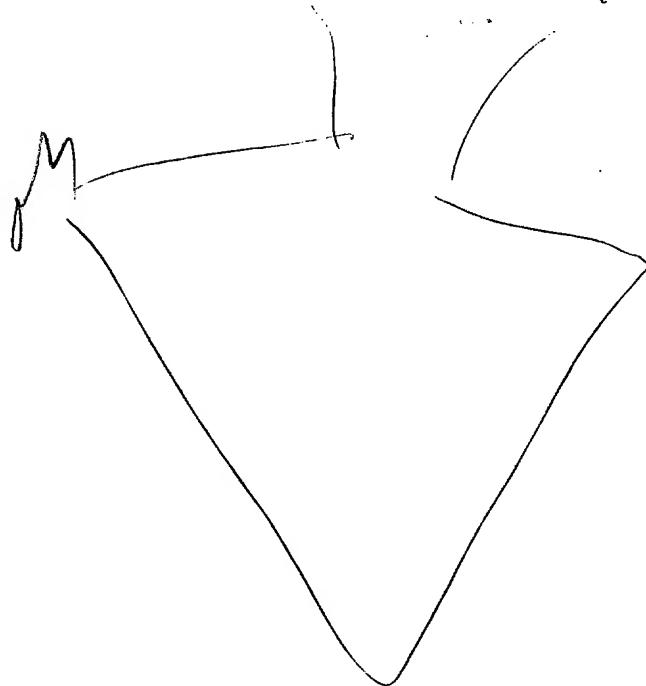
glossy
shiny

triangle

Blue

AOL BK

Arrow
pointing down

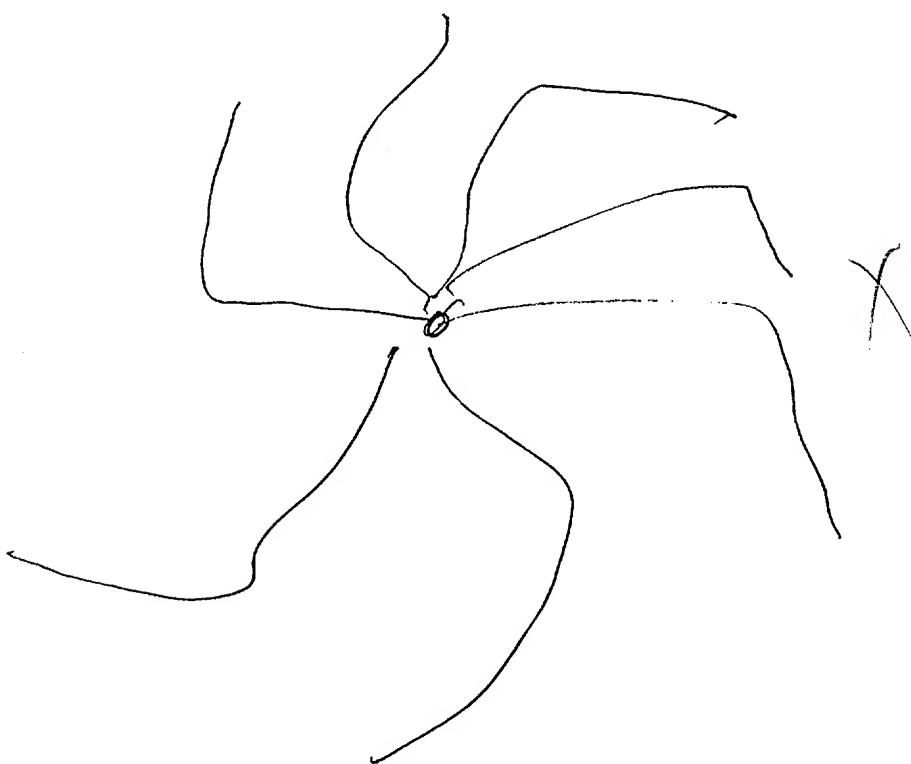


green shapes

big

roundish

ADC BK
Spider



Big
round thing

Cow Bk
Can it be
dark & bright
at the same time

Side 1212

G1A

SG1A

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